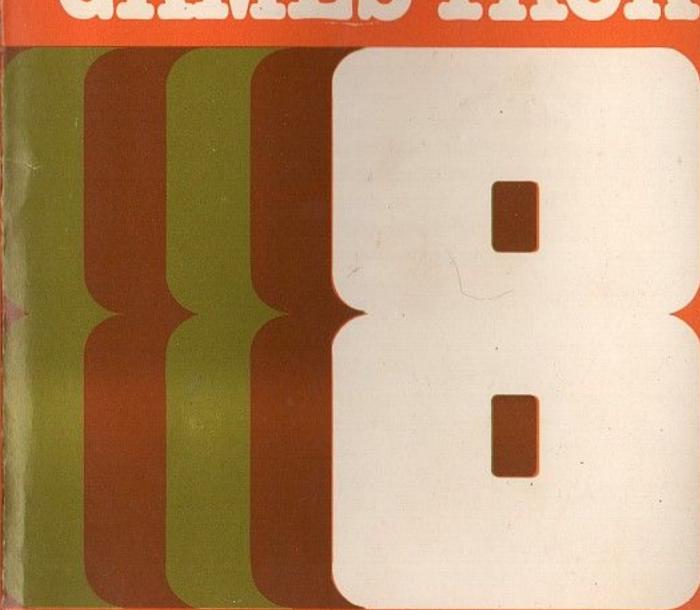
STARGATE GOMOKU ROBOTS

# ACORNSEFT GAIVIES PACK

STARGATE | GOMOKU | ROBOTS



ACORNSOFT GAMES PACK 8

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STARGATE GOMOKU ROBOTS

The INDEX file identifies the cassette, and includes test sequences for setting the correct playback volume on the recorder. It should be star-loaded by typing:

\*

\*LOAD "INDEX"

The file will then be loaded directly to the screen, and should appear as shown above. The remainder of the file should appear as a sequence of lines showing the character-set:

@ABCDEFGHIJKLMNOPQRSTUVWXYZ[\]↑← !"#\$%&\*()++,-./0123456789:;<=>?

The remaining files on the cassette should be loaded and run normally; e.g.:

LOAD "STARGATE" RUN

# STARGATE

Program 5K, graphics 2K; author David Gilmore.

You must destroy the invading aliens as they attack by warping through the stargates at the top of the screen. A stargate will open shortly before an alien warps through it, and will then close immediately. A direct hit on an open stargate temporarily disables it, forcing it to close.

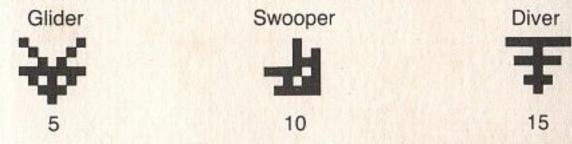
# Controls

Type SPACE to start a new game. The controls are:

CTRL – missile base left SHIFT – missile base right REPT – fire

# Score

You start with a total of three missile bases, and the number remaining is shown in the top right-hand corner of the screen. The scores for destroying the three types of aliens are:



Also, hitting an open stargate will score an unknown number of points.

### GOMOKU

Program 5K, graphics 2K; author David Shepherd.

GOMOKU plays the ancient Japanese game in which you compete with your opponent to get five counters in a row. In this game you play with white counters and the computer with black.

### Move

To make your move first position the square white cursor with:

Z:Left [:Up X:Right /:Down

Then press the CTRL key to place a counter.

The computer will indicate victory to either side, and keep a score over several games.

### ROBOTS

Program 4K, graphics 6K; author Neil Raine.

You are surrounded by robots, programmed to follow anything that moves. Lure them into potholes, or be converted into scrap metal!

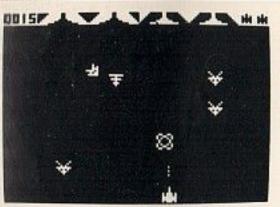
# Controls

Move with the following controls:

CTRL – turn left RETURN – move SHIFT – turn right

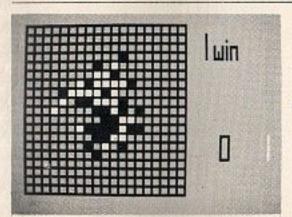
If you escape from the robots, you will be confronted by more robots, moving faster.

Your score is shown on the top right of the screen, and the highest score so far is shown to the left.



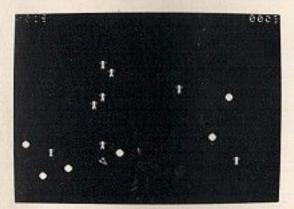
## STARGATE

Protect your missile base against the waves of invading aliens who attack by warping through stargates, and aim for the highest score. A high-speed game with astonishing sound effects. Program 5K, graphics 2K.



# GOMOKU

Play against the computer to get five counters in a line in this traditional Japanese game; with convenient cursorentry of moves. Program 5K, graphics 2K.



# ROBOTS

You are surrounded by robots, programmed to follow anything that moves. Lure them into potholes, or be converted into scrap metal! Program 4K, graphics 6K.

